

Chapter 126. Texas Essential Knowledge and Skills for Technology Applications

Subchapter A. Elementary

§126.1. Implementation of Texas Essential Knowledge and Skills for Technology Applications, Elementary.

§126.2. Technology Applications, Kindergarten-Grade 2.

§126.3. Technology Applications, Grades 3-5.

§126.5. Implementation of Texas Essential Knowledge and Skills for Technology Applications, Elementary, Beginning with School Year 2012-2013.

§126.6. Technology Applications, Kindergarten-Grade 2, Beginning with School Year 2012-2013.

§126.7. Technology Applications, Grades 3-5, Beginning with School Year 2012-2013.

Subchapter B. Middle School

§126.11. Implementation of Texas Essential Knowledge and Skills for Technology Applications, Middle School.

§126.12. Technology Applications (Computer Literacy), Grades 6-8.

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Subchapter C. High School

§126.21. Implementation of Texas Essential Knowledge and Skills for Technology Applications, High School.

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§126.24. Desktop Publishing (One Credit).

§126.25. Digital Graphics/Animation (One Credit).

§126.26. Multimedia (One Credit).

§126.27. Video Technology (One Credit).

§126.28. Web Mastering (One Credit).

§126.29. Independent Study in Technology Applications (One Credit).

§126.31. Implementation of Texas Essential Knowledge and Skills for Technology Applications, High School, Beginning with School Year 2012-2013.

§126.32. Fundamentals of Computer Science (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.33. Computer Science I (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.34. Computer Science II (One Credit), Beginning with School Year 2012-2013.

§126.35. Computer Science III (One Credit), Beginning with School Year 2012-2013.

§126.36. Digital Forensics (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.37. Discrete Mathematics (One-Half to One Credit), Beginning with School Year 2012-2013.

- §126.38. Game Programming and Design (One-Half to One Credit), Beginning with School Year 2012-2013.
- §126.39. Mobile Application Development (One-Half to One Credit), Beginning with School Year 2012-2013.
- §126.40. Robotics Programming and Design (One-Half to One Credit), Beginning with School Year 2012-2013.
- §126.41. Digital Design and Media Production (One Credit), Beginning with School Year 2012-2013.
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- §126.43. 3-D Modeling and Animation (One Credit), Beginning with School Year 2012-2013.
- §126.44. Digital Communications in the 21st Century (One Credit), Beginning with School Year 2012-2013.
- §126.45. Digital Video and Audio Design (One Credit), Beginning with School Year 2012-2013.
- §126.46. Web Communications (One-Half Credit), Beginning with School Year 2012-2013.
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- §126.49. Independent Study in Technology Applications (One-Half to One Credit), Beginning with School Year 2012-2013.
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- §126.63. International Baccalaureate (IB) Computer Science, Standard Level (One to Two Credits), Beginning with School Year 2012-2013.
- §126.64. International Baccalaureate (IB) Computer Science, Higher Level (One to Two Credits), Beginning with School Year 2012-2013.