Chapter 126. Texas Essential Knowledge and Skills for Technology Applications

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§126.37. Discrete Mathematics for Computer Science (One-Half to One Credit), Beginning with School Year 2012-2013.

§126.38. Game Programming and Design (One-Half to One Credit), Beginning with School Year 2012-2013.

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§126.44. Digital Communications in the 21st Century (One Credit), Beginning with School Year 2012-2013.

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**Subchapter D. Other Technology Applications Courses**

§126.61. Implementation of Texas Essential Knowledge and Skills for Technology Applications, Other Technology Applications Courses, Beginning with School Year 2012-2013.

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